

QUEST B20:

THE FINAL DEFENSE

MEDIUM / 4+ SURVIVORS / 45 MINUTES

The dead have trespassed each and every Barrier we've created. They are coming from everywhere... Hold it tight, this is our last stand!

Materials needed: **Zombicide: Black Plague**

Tiles needed: **2R, 4V, 5R, 6R, 9V.**



OBJECTIVES

Raise more Barricades!:

- Remove the 4 Zombie Spawn Zones

SPECIAL RULES

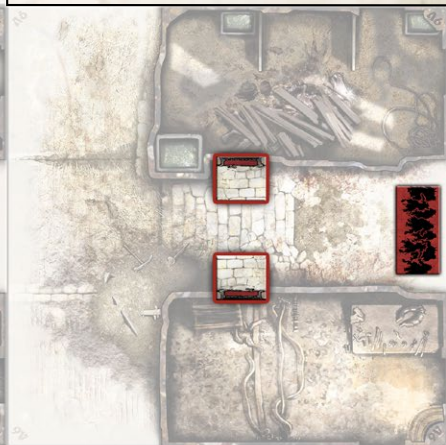
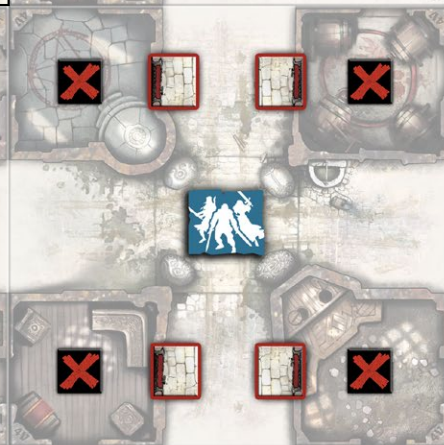
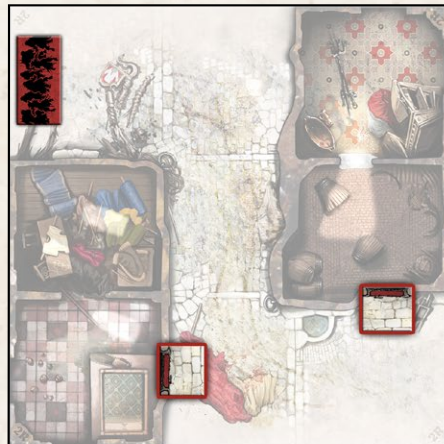
- **Raising Defenses!** In order to remove a Spawn Zone a Survivor must spend one Action in the Spawn area holding an Objective. Remove the Spawn Zone token and discard the used Objective token.

- **Heroes deserve Rewards:** Any Survivor that places an Objective in the Spawn Zone gains 10 experience points,

- **Gathering Material:** To take an Objective a Survivor must spend one action in the same location as the Token.

- **Job Done:** Once all 4 Spawn Zones are removed the game immediately ends with the Survivors victorious.

- **Desperate Times:** A Survivor that reaches the Red Danger Level immediately gains access to all 3 Skills they possess- they don't need to choose!



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| Player Starting Area | Objective (5 XP) |
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| Spawn Zone | Closed Door |

